

Dan Segarra

Character Animator / Artist / Storyteller

O contributing my best work at a creative studio where I can learn and grow as an artist and animator

E
Animation Mentor
Graduated 2006
Diploma

Columbia College
Graduated 2002
Bachelor's Degree

S
Maya
animation, rigging
and modeling

3D Max
animation

After Effects
animation and basic
compositing

Photoshop
advanced editing

Flash
2d animation

Sketchbook Pro
2d designs and orthos

Knowledgable in **Linux**,
Mac, and **Windows**

R
Dave Vallone
Animation Supervisor
Reel FX
214.979.0961

Brian Bullock
Animation Director
Sol Design FX
312.706.5500

W
RHYTHM & HUES
Jun 2009 – Present
Character Animator
Animation for Alvin and the Chipmunks: The Squeakquel

REEL FX
Dec 2007 – Jun 2009
Character Animator / Character Designer
Projects include Open Season 2, Kung Fu Panda: Secrets of the Furious Five short, and Madagascar 2 promotional work

DIGITAL KITCHEN
Oct 2007 – Nov 2007
Character Animator / CG Artist
Freelance project for Target commercial

PSYOP
Mar 2007 – Jun 2007
Character Animator
Freelance project for theatrically released Coca-Cola commercial "Happiness Factory: The Movie"

SOL DESIGN
Jun 2008 – Jul 2008
Character Animator
Freelance project for Kmart's "Mr. Blue Light"

CALABASH
Aug 2000 – Oct 2007
CG Animator / 2D Artist
Freelance projects include Lucky Charms, Trix, and Honey Nut Cheerios

HIGH VOLTAGE
Sep 2004 – Jan 2006
Character Animator
Animation and rigging for projects such as Cartoon Network's Codename: Kid's Next Door, Zathura, and Family Guy

WMS GAMING
Nov 2002 – Sep 2004
2D Artist / CG Animator
Created artwork and animation from beginning to end of production for slot-machines; concept, storyboards, animation, and post-production

COLUMBIA COLLEGE
Sep 1999 - May 2002
Teacher Assistant
Maintain animation department and equipment; assisted students and teachers with animation